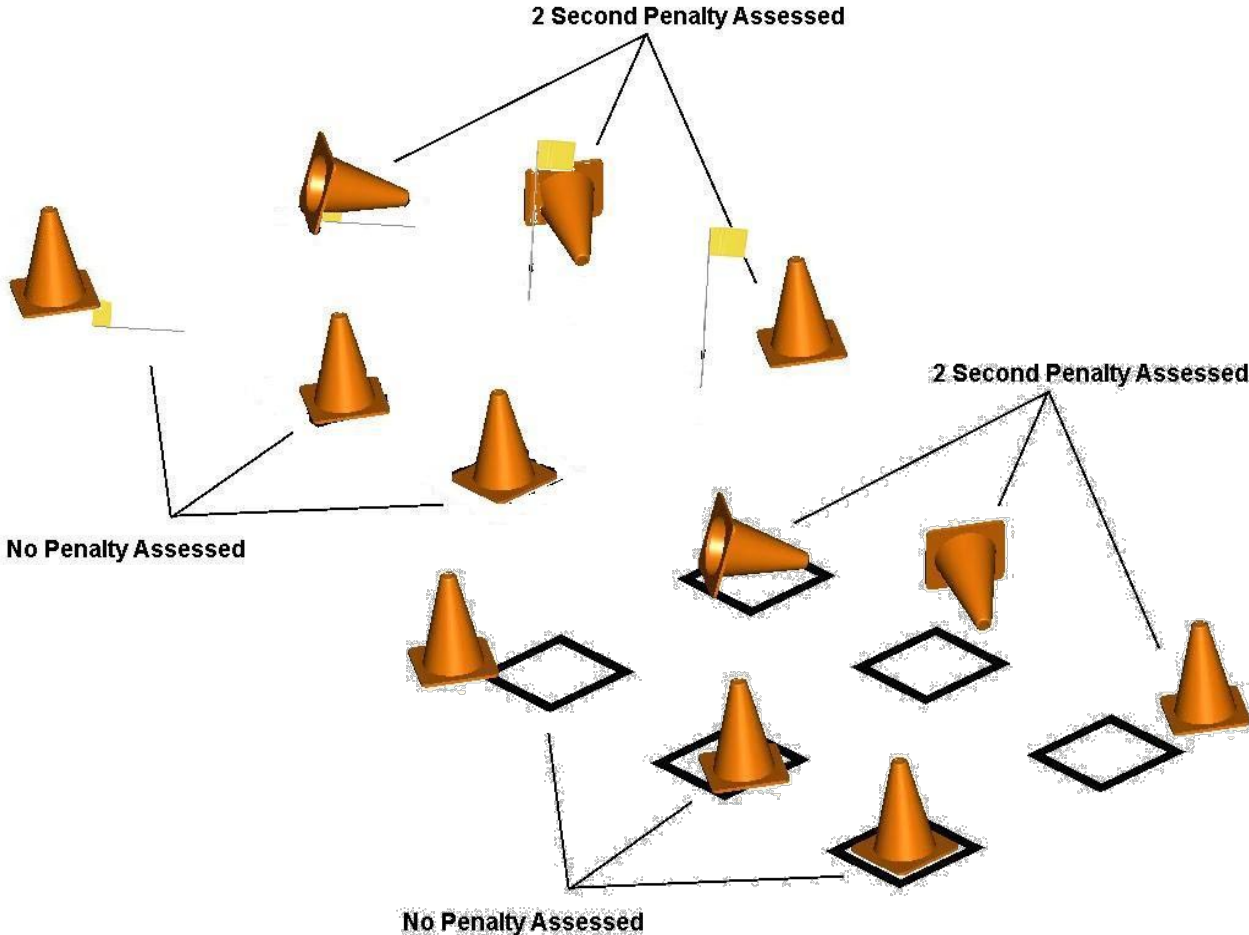


# CONE/GATE PENALTY?



 Missed Gate? or DNF?

